Subject: DESIGN & TECHNOLOGY

Knowledge & Skills Progression

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		Nursery	Reception	Year 1	Year 2		
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Humankind	Everyday Products	Everyday products, such as cups, plates and spoons are designed to help us. Name and explore a range of everyday products and explore how things work.	Everyday products are objects that we use every day. These objects have a specific use. Name and explore a range of everyday products and begin to talk about how they are used.	Everyday products are objects that are used routinely at home and school, such as a toothbrush, cup or pencil. All products are designed for a specific purpose. Name and explore a range of everyday products and describe how they are used. function permanent protection purpose temporary shelter structure axle chassis vehicle wheel	Products can be improved in different ways, such as making them easier to use, more hardwearing or more attractive. Explain how an everyday product could be improved. attractive cushion hardwearing improve peg bag pillowcase product slippers tablecloth tea cosy tea towel toiletry bag greetings card improve		
Hu	Staying Safe	It is important to listen to adults and follow simple rules and procedures when using equipment and tools. Show an understanding that tools and equipment need to be used safely and collaborate with others when moving large equipment.	Rules keep us safe when using equipment. Safety rules include always listening carefully and following simple instructions, using equipment only for the tasks they are designed for and washing hands before touching food. Follow rules and instructions to keep safe.	Rules are made to keep people safe from danger. Safety rules include always listening carefully and following instructions, using equipment only as and when directed, wearing protective clothing if appropriate and washing hands before touching food. Follow the rules to keep safe during a practical task. hygiene rule safety tool	Hygiene rules include washing hands before handling food, cleaning surfaces, tying long hair back, storing food appropriately and wiping up spills. Work safely and hygienically in construction and cooking activities. equipment safety tool		
Processes	Electricity	Batteries power some objects. A switch turns them off and on. Explore battery-powered objects using switches to turn them off and on.	Many appliances at home and school need electricity to work. The appliances need to be attached to electricity through a plug and socket, or use batteries. Identify products that use electricity to make them work.	Electricity is a form of energy. Many household appliances use electricity, such as kettles, televisions and washing machines. They can be switched on by completing the circuit to allow the flow of electricity or off by breaking the circuit to prevent electricity from flowing. This can be a switch on the appliance or a wall socket switch. Identify products that use electricity to make them work and describe how to switch them on and off.	A series circuit is made up of an energy source, such as a battery or cell, wires and a bulb. The circuit must be complete for the electricity to flow. Create an operational, simple series circuit.		

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	ovement	Vehicles and ride-on toys have wheels to help them move.	Vehicles and machines have wheels and axles to help them move.	An axle is a rod or spindle that passes through the centre of a wheel to connect two wheels.	A mechanism is a device that takes one type of motion or force and produces a different one. A mechanism makes a job easier to do. Mechanisms include sliders, levers, linkages, gears, pulleys and cams.
	Mechanisms & Movement	Explore, build and play with a range of resources and construction kits with wheels.	Explore, build and play with a range of resources and construction kits with wheels and axles.	Use wheels and axles to make a simple moving model. axle chassis connect move roll wheel	Use a range of mechanisms (levers, sliders, wheels and axles) in models or products. [bar] [component] [fixed pivot] [force] [lever] [linkage] [machine] [mechanism] [motion] [movement] [moving pivot] [pivot] [pull] [push] [slider] [slider mechanism]
Creativity	Generation of ideas	Develop their own ideas and explore a variety of resources, including blocks and construction kits to create 'small worlds' and objects linked to their interests.	Create collaboratively, share ideas and use a variety of resources to make products inspired by existing products, stories or their own ideas, interests or experiences.	Design criteria are the explicit goals that a project must achieve. Create a design to meet simple design criteria. design design criteria drawing frame material plan purpose shape size function idea label diagram	Ideas can be communicated in a variety of ways, including written work, drawings and diagrams, modelling, speaking and using information and communication technology. Generate and communicate their ideas through a range of different methods. design design criteria drawing equipment ingredient instruction label method picture recipe test labelled diagram plan sketch bag tag
	Si	Different materials can be used for construction. They have different properties.	Different materials have different properties and can be used for different purposes.	Different materials can be used for different purposes, depending on their properties. For example, cardboard is a stronger building material than paper. Plastic is light and can float. Clay is heavy and will sink.	Structures can be made stronger, stiffer and more stable by using cardboard rather than paper and triangular shapes rather than squares. A broader base will also make a structure more stable.
	Structures	Make simple structures using a range of materials.	Construct simple structures and models using a range of materials.	Construct simple structures, models or other products using a range of materials. appearance construction design entry point functionality joining model product roof tools wall model part test	Explore how a structure can be made stronger, stiffer and more stable. construct frame join joint stable stiff strengthen structure
			Digital devices can be used to share information about creations with others.	Computer-aided design is when computers are used to help design products. It has advantages over paper design in that it will show how finished products will look. Different colours and textures can also be trialled.	Computer software can be used to help design or plan a product. Advantages include identifying and solving problems before the product is made and experimenting with different materials and colours. Labels can be added to designs for clarity.
	Use of ICT	Seek support from adults to use digital devices to create a digital record of their creations.	Use digital devices to take digital images or recordings of their creations to share with others.	Use design software to create a simple plan for a design.	Use design software to create a simple labelled design or plan.

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Investigation		Tools have different purposes. For example, scissors are used for cutting and glue is used for sticking.	Different tools are needed for different tasks. For example, pencils and paper are needed for drawing pictures.	Specific tools are used for particular purposes. For example, scissors are used for cutting and glue is used for sticking.	Different tools have characteristics that make them suitable for specific purposes. For example, scissors are used for cutting paper because they have sharp, metal blades that can cut through thin materials.
	Investigation	Explore simple tools within practical tasks and experiment with joining materials.	Choose and explore appropriate tools for simple practical tasks.	Select the appropriate tool for a simple practical task. chop grate grater knife peel peeler slice tear mash masher attach evaluate strong tool weak	Select the appropriate tool for a task and explain their choice. fork grate grater grip knife mash masher measure measuring spoon mix peel peeler property purpose slice spoon spread tongs tool cut equipment glue join sewing pattern test stapler tool finish model
M		Different aspects of designing and making can be discussed with others.	Recognise that it is possible to change and alter their designs and ideas as they are making them.	A strength is a good quality of a piece of work. A weakness is an area that could be improved.	Finished products can be compared with design criteria to see how closely they match. Improvements can then be planned.
	Evaluation	Share their creations with others and respond to questions and suggestions about how it was made.	Adapt and refine their work as they are constructing and making.	Talk about their own and each other's work, identifying strengths or weaknesses and offering support. change criteria difficulty evaluate evaluation strength weakness improve success	Explain how closely their finished products meet their design criteria and say what they could do better in the future. Change dislike evaluate evaluation improve like success design criteria Strength product successful weakness
Materials	ing			Scissors are used to cut fabrics. Glue and simple stitches, such as running stitch, can be used to join fabrics. Running stitch is made by passing a needle in and out of fabric at an even	A running stitch is a basic stitch that is used to join fabric. It is made by passing a needle in and out of fabric at an even distance.
	Cutting and joining materials			distance. Cut and join textiles using glue and simple stitches. join running stitch stitch	Use different methods of joining fabrics, including glue and running stitch. Cut fabric fasten glue join needle running stitch sew stitch textile thread tie
	purpose		Different materials are suitable for different purposes, such as construction kits for modelling and ingredients for baking.	Different materials are suitable for different purposes, depending on their specific properties. For example, glass is transparent, so it is suitable to be used for windows.	Different materials are suitable for different purposes, depending on their specific properties. For example, glass is transparent, so it is suitable to be used for windows.
	Materials for pur	Explore and choose freely from a variety of materials when making.	Select appropriate materials when constructing and making.	Select and use a range of materials, beginning to explain their choices. brick	Choose appropriate components and materials and suggest ways of manipulating them to achieve the desired effect. [material property use stiff] [decorative embellishment fabric material [textile card material metal plastic]

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	r and ing			Fabric can be decorated using materials and small objects, such as buttons and sequins. Decorations can be attached to the fabric by gluing, stapling or tying.	Embellishment is a decorative detail or feature added to something to make it more attractive.
	Decorating and embellishing			Use gluing, stapling or tying to decorate fabric, including buttons and sequins.	Add simple decorative embellishments, such as buttons, prints, sequins and appliqué.
	Dec			bead button glue sequin stitch	appliqué button decorative embellishment fabric printing sequin textile
	Food Preparation and Cooking		A recipe is set of instructions for preparing a dish and includes a list of the ingredients required.	Using non-standard measures is a way of measuring that does not involve reading scales. For example, weight may be measured using a balance scale and lumps of plasticine. Length may be measured in the number of hand spans or pencils laid end to end.	Some ingredients need to be prepared before they can be cooked or eaten. There are many ways to prepare ingredients: peeling skins using a vegetable peeler, such as potato skins; grating hard ingredients, such as cheese or chocolate; chopping vegetables, such as onions and peppers and slicing foods, such as bread and apples.
	Food F		Follow instructions, including simple recipes that include measures and ingredients.	Measure and weigh food items using non-standard measures, such as spoons and cups.	Prepare ingredients by peeling, grating, chopping and slicing.
Nature	ion	Some foods are healthy. These include fruits, vegetables, nuts and seeds.	There are healthy and unhealthy foods. Fruit and vegetables are an important part of a healthy diet.	Fruit and vegetables are an important part of a healthy diet. It is recommended that people eat at least five portions of fruit and vegetables every day.	A healthy diet should include meat or fish, starchy foods (such as potatoes or rice), some dairy foods, a small amount of fat and plenty of fruit and vegetables.
	Nutrition	Help to prepare a range of healthy snacks.	Suggest healthy ingredients that can be used to make simple snacks.	Select healthy ingredients for a fruit or vegetable salad. [flavour] [fruit] [healthy] [ingredient] [salad] [vegetable]	Describe the types of food needed for a healthy and varied diet and apply the principles to make a simple, healthy meal. ingredient measure preparation
	Origins of food	Food can come from plants or animals.	Food comes from different sources, including from animals, such as meat, fish, eggs and dairy, or from plants, such as fruit and vegetables.	Some foods come from animals, such as meat, fish and dairy products. Other foods come from plants, such as fruit, vegetables, grains, beans and nuts.	Food comes from two main sources: animals and plants. Cows provide beef, sheep provide lamb and mutton and pigs provide pork, ham and bacon. Examples of poultry include chickens, geese and turkeys. Examples of fish include cod, salmon and shellfish. Milk comes mainly from cows but also from goats and sheep. Most eggs come from chickens. Honey is made by bees. Fruit and vegetables come from plants. Oils are made from parts of plants. Sugar is made from plants called sugar cane and sugar beet. Plants also give us nuts, such as almonds, walnuts and hazelnuts.
		Explore and try a range of foods and suggest where they come from.	Begin to identify the origins of some foods.	Sort foods into groups by whether they are from an animal or plant source. animal dairy product fish flower fruit leaf meat nut plant root seed source stem	Identify the origin of some common foods (milk, eggs, some meats, common fruit and vegetables). animal diet fish flower fruit leaf mixed nut plant pulse root seed shellfish source stem vegan vegetarian

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nos		Aspects of designing and making can be compared with others, including inspiration for making a product and the tools and techniques used.	Two products can be compared by looking at a set of criteria and scoring both products against each one.	Products can be compared by looking at particular characteristics of each and deciding which is better suited to the purpose.
Comparison	Share their creations with others and begin to notice how the work of others is the same or different to their own.	Describe what, why and how something was made and compare with others.	Describe the similarities and differences between two products. compare difference similarity different similar	Compare different or the same products from the same or different brands. compare design different landmarks motif same spots stripes feature similar
uce	Important products are those that help people.	Some products are significant because they have changed the way people live their lives.	The importance of a product may be that it fulfils its goals and performs a useful purpose.	Many key individuals have helped to shape the world. These include engineers, scientists, designers, inventors and many other people in important roles.
Significance	Begin to talk about important products.	Explore significant products.	Describe why a product is important. product taxi transport vehicle	Explain why a designer or inventor is important. brand